

Question 1: What's the best thing about the 2nd edition of Information Architecture for the World Wide Web?	Question 2: What's the worst thing about the 2nd edition of Information Architecture for the World Wide Web?
The way you step through the principles in Part II. I also like the Part III chapters.	Not sure about this, but I did find the Part IV things a bit lame. Maybe it's just that they were so 'lowfat' compared to the rest of the book.
updated info about the politics of being an IA. The environment we work in can be highly charged with different 'personalities' and the work we do is so very collaborative, so understanding how to 'work the organization' is extremely important. Also, it covered topics that were important as I was returning to the field after taking a little time off. So when someone wanted to know what I said about metadata, I used your book to figure out exactly what they were talking about to help respond to their questions.	I think not enough detail. After finding everything your book said about metadata, I still wanted more and had to go looking other places. It was a good place to start, but didn't have the 'whole enchilada'. (Maybe that's not such a bad thing, but I was bummed at the time)
<p>1. I love the whole history of the science of IA at the start of the book. It is important that people understand the role that 'classification' has played in the evolution of Understanding and how the exercise of performing classifications is essential to understanding (small 'u') on a personal level.</p> <p>2. I like the balance of parts II and III in the book: Principles and Process. These parts should be more fully developed. I believe that all of part V should be incorporated into the Process itself. The process begins with strategy and ROI arguments. Perhaps the III Process should cover the Project Cycle: Strategy -> Design -> Develop -> Implement -> Monitor -> Evaluate -> Strategy...</p> <p>3. Case studies could also be incorporated into parts II and III instead of a separate section, or perhaps use more smaller cases in these two main sections. Would like more Cases (tales from the field), in any event.</p>	Part IV was a good addition to the profession but it felt out of place in the book, especially as a section stuck between III. Process and V. Organization. I think the chapter could be an Appendix.
the book was a great thing in that moment	the description of: - IA's scope - IA's reach interaction design
no response	no response
The chapter on IA for the enterprise	The chapter on search
Best book I've looked at on the topic. Used it in Dan Klyn's class at Wayne State and generally got good info from it.	Lack of a website for updated links and interactive demos.

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Translation of Library science disciplines to a new digital medium.	Business strategy section was very basic and lacking best practices/insightful cases for dealing with the mirrad of issues which occur on a day to day basis.
the Search System information	nothing :)
Case studies	Chapters about education, qualifications, and so on.
It is a great snapshot of practice at the time. It also influenced a generation of practitioners. (Even as they love to talk about the limitations) it rather served to define the debate - didn't it?	Falls into the BIG IA little ia trap
Really like the central IA team approach recommendation for an EIA unit- especially useful for a current client who are effectively a set of federated organisations operating under 1 brand and struggling with how to maintain a consistent user experience.	Physical dimensions- it makes it hard to fit into a travel bag with laptop, travel kit, projector, client files, etc..prefer larger, thinner ;-) Good luck tweaking the interface.
That it was bigger than the first. Seriously. The updates to the practices and challeges were most welcome additions.	That it wasn't big enough. I would have loved some deeper dives into some of the critical aspects of our craft: categorization, organization, and navigation.
Chapter 19 and the Case Studies	It's getting to be a bit of a tome huh? Not that there's much I think you can do about that...

Question 3: What's missing from the 2nd edition of Information Architecture for the World Wide Web?	Comments: Anything else you'd like to add or suggest?
<p>That there's no implementation aspects of the chapter 9 technologies. I know that you can't do one in Java, or php, or whatever, but it'd be good if you could walk through the workflow of such a system. You know, first the user enters the search term, then it goes off to the porter stemming code, and then, etc. This would help those of use who came to this as newbies and weren't quite sure how you'd do this, and would help flesh out the chapter.</p>	
<p>more detail (see q2) Also, the profession has matured since then. So I'm sure there's some other good stuff to include. But it's pretty good already.</p>	<p>nada</p>
<p>1. Use analytics will be a driving force in IA design. This must be covered: how to do IA analytics, how to develop usage indicators, how to monitor usage, how to process stats, how to read the data, how to make IA changes and then evaluate change results, etc. 2. Need more Principles regarding Navigation development in AJAX-type interfaces. I find that I now cannot anymore easily tackle the navigational design of screen environments in which there are local events taking place (filling things out, moving things around, changing presentation data, etc.) within a larger screen workplace. It's as if the building blocks of a user experience have been extended such that my old sequential page navigation and process-steps navigation schemes are no longer appropriate. I was just using http://www.jotlive.com with its AJAX style page creation and editing tools. I could not have created that type of interface with the IA skills I possess. What is the paradigm for thinking in terms of AJAX-y UI? 3. The increasing pressure of personalization. The design of personalized adn personalizable spaces, especially those that change and adapt to the user's interaction with the site.</p>	<p>I think it's time for you to do a roadtrip and come to Latin America with your workshops. Costa Rica should be on the tour. I can put you up.</p>
<p>interaction</p>	
<p>My interest is web site indexes. On p. 133 under 'Are there better alternatives' you say they 'a site index can be a heck of a lot of work.' What is missing is stating that there are software tools to facilitate manual indexing. Similarly, on p. 124 you say 'you can simply create the index manually' but you should also add 'with perhaps an indexing tool.' I don't know if you want to state the names of the software tools (which I can provide), but at the very least readers should know that tools are available. Otherwise they might be discouraged from attempting to created site indexes.</p>	
<p>A discussion of user testing as a feedback loop during the design process Computers as Persuasive Technology, Faceted Classification (a la Endeca), Search Engine Optimization (White and Black Hat), more Usability info (a la Stephen Krug and Jakob Nielsen). More discussion on accessibility (ADA compliance).</p>	<p>Keep up the good work.</p>

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more case studies dealing with real world scenarios	I liked the book. I think case studies aide tremendously in articulating best practices for this young field, (show don't tell), then have detailed break down of solutions for specific and concrete issues, and why they should be delt with in a certain way.
Anything related to the 'Semantic Web' and its impact on the domain of what information architecture consists of.	I'd like to see more information regarding possible future trends for the IA field.
New versus old ways of AI: tags, social software, ontologies, topic maps, web 2.0, semantic web, artificial intelligence, computational linguistics, natural language processing... More howto's real examples, would be great to have more process before	Process step by step, and 'faceted' by types of portals: best practices for shopping, for blogs, for corporative portals, for intranets, for kids...
More about facets	Keep the editions coming!
A URL check-plenty of outdated links in there now. Attention to helping clients mitigate against CMS churn and how to protect/preserve their IA in the face of this churn.	Examples of answers to your Q3 and approaches taken across different CMS/ webservers
Other than the desired depth of coverage - nothing I can think of.	I would love to see an exploration of IA and social software. I am not yet convinced that IA is applicable beyond digital information spaces but it might be good to explore the work that Maya has done with libraries.
Not enough on facets - and what's missing from the examples given. There's a real lack of good interfaces using facets fully - need to challenge designers to get their creative juices flowing with this one. In fact, a challenge to Amazon to fully harness the power of facets would be good. Browsing to a fifth level in Books which still provides a result set of 4,280 to scroll through with only the weak 'sort by' options is really getting to be laughable.	Perhaps move away from the 'Designing Large-Scale Web Sites' or 'for the World Wide Web' subtitles? I haven't looked at website IA (web apps. though?) in years but still find the book essential.